

## **License Compliance Report for the City of Lake Forest**

Printed on 2/14/2013 based on compliance date: 12/31/2012

## Compliance calculated based on formula provided by the American Veterinary Medical Association

Population divided by 2.50 = number of households in community (27,088)

## DOGS:

Number of households that own dogs= 37.2% (10,077) Each household, on average, owns 1.7 dogs (17,130)

## CATS:

Number of households that own cats= 32.4% (8,777) Each household, on average, owns 2.2 cats (19,308)

An example for a community with a population of 50,000 50,000 / 2.5 = 20,000 households  $20,000 \times .372 = 7,440$  dog-owning households  $1.7 \times 7,440 = 12,648$  dogs in the community

| Community Population:  Total Dog Owning Households: |                          | 77,264<br>10,077 | Total Households in Community:  Total Dogs in Community: |                   | 27,088<br>17,130  |
|---|--------------------------|------------------|--|-------------------|-------------------|
|   | Compliance on 12/31/2012 | 30<br>Days Prior | 90<br>Days Prior   | 180<br>Days Prior | 365<br>Days Prior |
| Total Current Licenses:                             | 8,004                    | 7,985            | 7,713  | 7,590             | 6,916             |
| Licensing Compliance:                               | 46.72%                   | 46.61%           | 45.03%   | 44.31%            | 40.37%            |
| Total Cat Owning Households:                        |                          | 8,777            | Total Cats in Community:                                 |                   | 19,308            |
|   | Compliance on 12/31/2012 | 30<br>Days Prior | 90<br>Days Prior   | 180<br>Days Prior | 365<br>Days Prior |
| Total Current Licenses:                             | 32                       | 32               | 34   | 30                | 29                |
| Licensing Compliance:                               | 0.17%                    | 0.17%            | 0.18%  | 0.16%             | 0.15%             |